

GetObjectType

The **GetObjectType** identifies the type of the specified object.

```
DWORD GetObjectType(  
    HGDIOBJ h        // handle of graphic object  
);
```

Parameters

h
Identifies the object.

Return Value

If the function succeeds, the return value identifies the object. This value can be one of the following:

Value	Meaning
OBJ_BITMAP	Bitmap
OBJ_BRUSH	Brush
OBJ_FONT	Font
OBJ_PALETTE	Palette
OBJ_PEN	Pen
OBJ_EXTPEN	Extended pen
OBJ_REGION	Region
OBJ_DC	Device context
OBJ_MEMDC	Memory device context
OBJ_METAFILE	Metafile
OBJ_METAADC	Metafile device context
OBJ_ENHMETAFILE	Enhanced metafile
OBJ_ENHMETADC	Enhanced metafile device context

If the function fails, the return value is zero.